

# Aaditya Prakash Kattekola

Third Year (B.Tech)  
Electronics & Communications Engineering  
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## Education

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**2019-PRESENT**  
B.TECH IN ECE  
NIT Warangal  
CGPA : 8.3/10

**2018-2019**  
CLASS 12  
Indian School Muscat, Oman  
Percentage: 91.8%

## Coursework

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Linear IC Applications  
Computer Architecture  
CMOS VLSI Design  
Analog & Digital Communication  
Microcontrollers  
Antenna Propagation

## Skills

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**OS**  
GNU/Linux, Windows

**LANGUAGES**  
Verilog HDL, TL-Verilog,  
C, C++, Rust, Python

**FRAMEWORK**  
Robotics Operating System

**SOFTWARE**  
MATLAB, Vituoso,  
Multiism, Xilinx Vivado,  
Unity, Godot

**OTHERS**  
Markdown, Latex, Git, Vim,  
Blender, Gimp,  
Da Vinci Resolve

## Links

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LinkedIn  
Coursera  
Udemy

## Project

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*FROM NOV 2021* **8-Bit CPU** **Hardware**  
Implementation of a 8-Bit CPU

*DONE OCT 2021* **Analog Computer** **Hardware**  
Built a circuit that solves a particular differential equation.

*FROM JAN 2021* **University of North Texas** **Research**  
Study on COVID19 Vaccine Distribution & Associated Issues in MP - India.

## Participation

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*FROM NOV 2021* **ABU Robocon 2022** **IIT Delhi**  
The ABU Asia-Pacific Robot Contest (ABU Robocon) is an Asian-Oceanian college robot competition.

*FROM OCT 2021* **eYantra Robotics Competition** **IIT Bombay**  
India's biggest PBL (Project Based Learning) robotics competition

## Extra Curricular Activities

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*FROM AUG 2021* **Robotics Club** **Additional Secretary**  
Roles & Responsibilities

- Lead teams into various Robotic Competitions
- Train other club members to an appropriate skill level

*TILL DEC 2020* **GBit Studios, Warangal** **Game Programmer**

- In 2020, co-mentored new recruits & co-lead project "Net-It".
- In 2019, worked under many game projects such as "Maya"

## Achievements/Scholarships

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*IN DEC 2020* **Open Innovation Challenge** **Honourable Mention**  
Developed an app that enriches parent-child interaction aided with emotion recognition.

*IN MAR 2020* **National Innovation Contest** **Shortlisted**  
Worked on "Maya"; Shortlisted for the National Innovation Contest (NIC) - Ministry of Education, Govt. of India

*IN FEB 2020* **Smart India Hackathon** **Qualified**  
Developed Indoor Navigation App that utilises AR in guiding the user & ML while mapping.

*IN NOV 2019* **Scholarship Programme for Diaspora Children** **Scholarship**  
Merit-Based Scholarship awarded by Ministry of External Affairs (MEA), Govt. of India.